Studio: **Unbelievers Studios** (a collection of independent unbelievers)

Author: nunchukbop (nunchuckbop)

# Objective

To convey the mission and plans for release of the PC video game Unbelievers v Cryptids (not finalized).

# Platform

The game will be created using Godot game engine.

# Framework

The game will be rendered in a two dimensional space but will have overhead scenes when the player selects what “level” they would like to play.

Cast

# Players

## Russel Ryan

Strengths: Rod Champ, Physical Strength

Weaknesses: Speed

## Drea Mora

Strengths: Brains, Psychic

Weaknesses: Strength

## Rob Okey

Strengths: Brains, Speed

Weaknesses: Ladies

# Enemies

## Bigfoot

Found: Northwest United States

## Gray Alien

Gray Aliens can pop up in all sites that the team visit.

## Grassman

## Dogman

## The Beast of Bray Road

## Kentucky Goblin

## Haunted Dolls

## Micheal Jackson